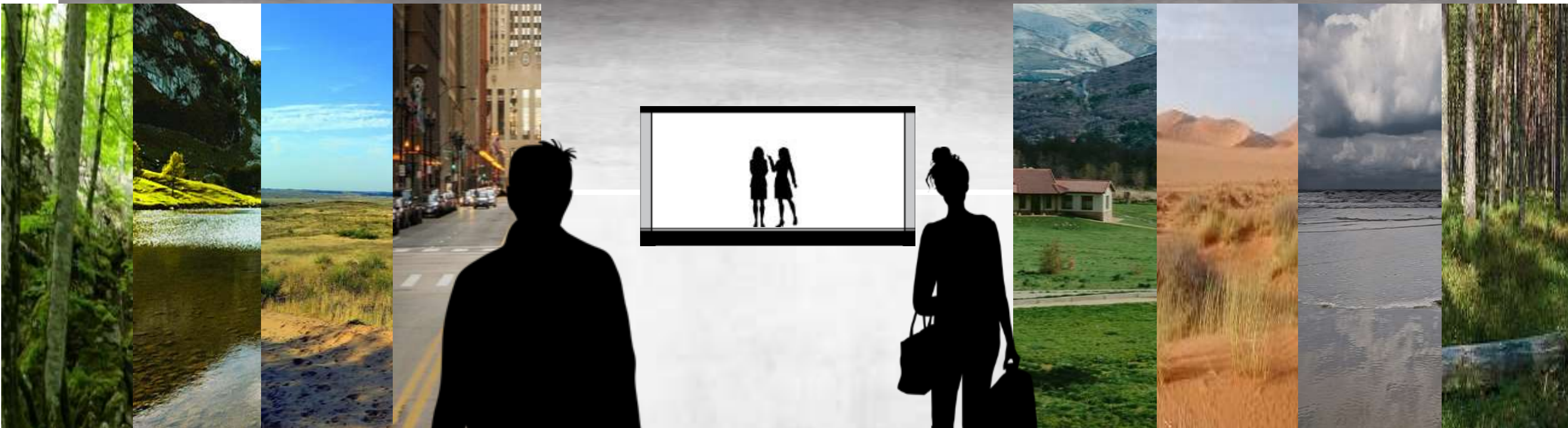


# ARCHITECTURE, YOU, US.



COMMUNICATION IS AN EQUATION: "SOURCE" AND "RECEIVER" ARE  
CONSTANTS ADDED TO ONE VARIABLE, "MEDIUM".

COMMUNICATION = SOURCE (A) + MEDIUM (X) + RECEIVER (B)

## THE IDEAL ROOM FOR COMMUNICATION

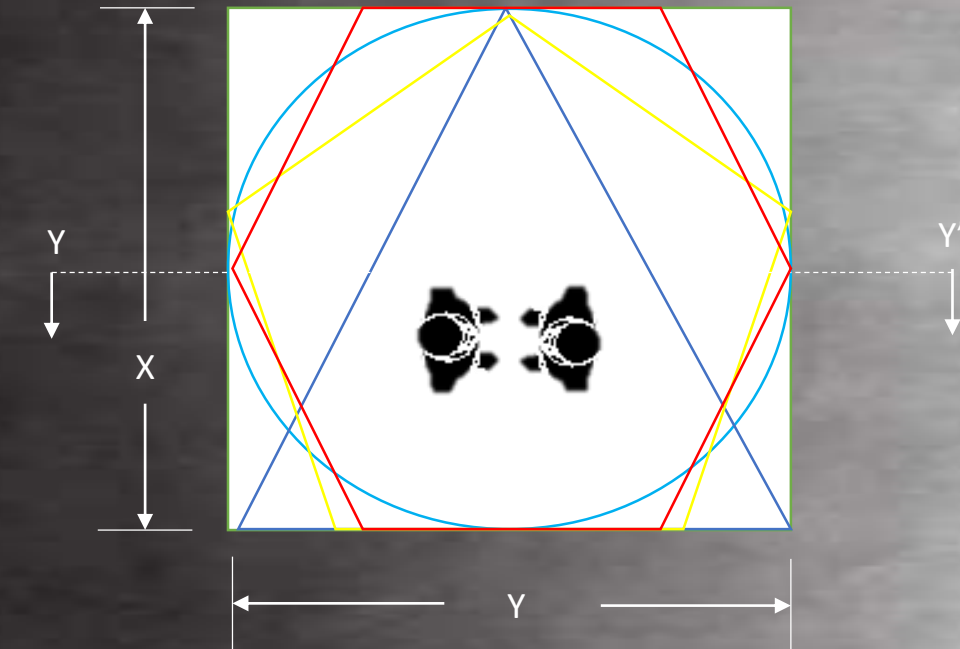
IT DOESN'T MATTER WHERE WE ARE.  
THERE'S NO REASON TO CARE IF WE MET BEFORE.  
I'M NOT THINKING WHAT IS NEAR,  
BECAUSE IN MY MIND THERE IS ONLY **ROOM** FOR YOU AND ME.

I CAN'T TELL IF WE ARE FEELING WARM OR COLD.  
I CAN'T HEAR IF NEXT TO US THERE'S SOMEONE ELSE.  
EVEN IF IT WAS DESIGNED TO BE THE GREATEST **ROOM**,  
IT ONLY WORKS TO PUT US AT THE SAME PLACE.

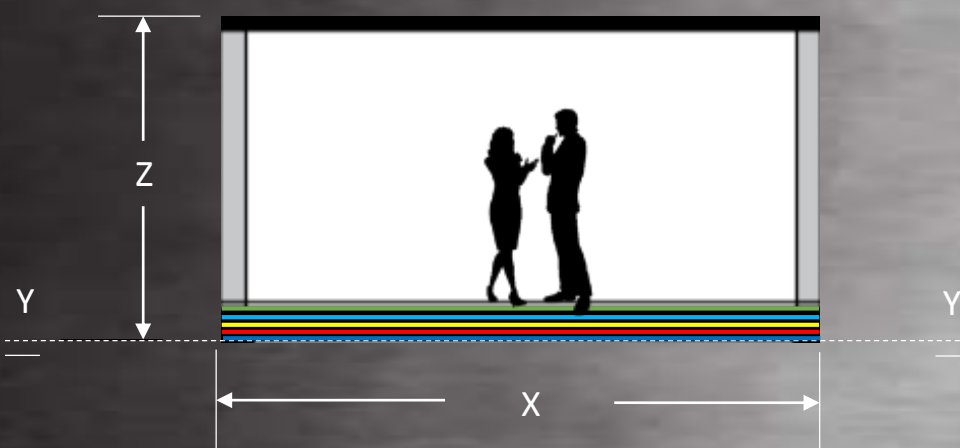
WE MIGHT BE MISSING A SPECTACULAR VIEW,  
BUT I DON'T KNOW, AND I DON'T CARE.  
TOMORROW I MAY NOT REMEMBER THE **ROOM**,  
BUT I WON'T FORGET WHAT I FEEL WHILE LISTENING TO YOU.

IF WE CAN'T HEAR EACH OTHER'S VOICES,  
OR IF IT'S SO CROWDED THAT WE ARE APART,  
IT WOULDN'T MAKE MUCH OF A DIFFERENCE.  
AS LONG AS WE CAN SEE US IN THE SAME **ROOM**  
COMMUNICATION WILL START WITH A SMILE.

DESPITE ALL CIRCUMSTANCES WE ARE SOCIAL BEINGS.  
I WILL ALWAYS WANT TO HEAR FROM YOU  
AND I WILL LOVE TO SHARE YOU SOMETHING ABOUT ME.  
WHETHER WE ARE DOING DIFFERENT THINGS,  
THE ONLY THING WE NEED IS TO BE IN THE SAME PLACE.  
IT DOESN'T MATTER WHAT **ROOM** IT IS.



FLOOR PLAN



SECTION