



This project describes some rooms buried inside the ground at key points of the site. The entrances are on the existing paths of the site where the regular route is interrupted and a new one leads to the level of -4 m, at a new meeting point. These structures combine the traditional sustainable method of burying and the contemporary high technology of sustainability. (These spaces can also be used as storage areas at the end of the festival or as “underground camping” for visitor accommodation during the nights of the event.) The only content of each structure are the energy panels that cover the floor. These are panels that save the energy that someone produces when he/she steps on them.

Therefore, the idea is to take advantage of one of the main activities people have during a music festival : dancing. During the festival each visitor is invited to collect one panel from the floor of one of the three structures and use it during the concerts by dancing on it. It gives the opportunity to transform their enjoyment into something productive, as this energy that has been saved in the panel can be used for some of the energy needs of the festival. This activity and development also becomes apparent on the ground level of the site since the ceiling of the construction is transparent.

Therefore, through this process, the element of time and a further performance character are introduced. That also creates two scenographic results :

1. This deconstruction of the room floors (deforestation-like process) by the removal of the panels, reveals the bare ground since under the panels there is just plain soil. Maybe the site of the festival is in a natural environment but the emptiness of the room and this framing in the level of  $\pm 0.00\text{m}$  emphasize the importance of this natural element.
2. Outside, in front of the music stages a new temporary scenery is created by the people. The placement of the panels creates a sculptural like result that changes the relief of the ground.

